



BETHKE ELEMENTARY CORE KNOWLEDGE THIRD GRADE



CORE MAP IS SUBJECT TO CHANGE

	August	September	October	November	December	January	February	March	April	May
Core Literature ~ Reading for Literacy	The people Could Fly	Eagle Boy Turtle Races with Beaver The Hunting of the Great Bear	Gone is Gone	The Apple and Arrow	The Little Match Girl	Three words of Wisdom	CMAS Practice	CMAS Practice -Aladdin -Ali Baba and the Forty Thieves	<u>Wind in the Willows</u>	<u>Alice's Adventures in Wonderland</u>
Reading for Comprehension	Growth Mindset	Reach for Reading	Friendship Novels/ Literature Circles	Reach for Reading	Reach for Reading	Ancient Rome Novel/ Literature Circles	Louis Braille Novel	Reach for Reading	<u>Wind in the Willows</u> – Literature Circles	<u>Alice's Adventures in Wonderland</u> – Bloom Ball
Idioms - Sayings and Phrases	Actions Speak Louder Than Words	Beggars Can't be Choosers	Last Straw/ Let Bygones be Bygones	Cold Shoulder A Feather in Your Cap	One Rotten Apple Spoils the Whole Barrel	When in Rome, Do as the Romans Do	Rule the Roost Clean Bill of Health	Touch and Go	Beat Around the Bush The Show Must Go On	On its Last Leg
Writing	Basic Grammar Benchmark Writing to gather data point IVF Summary Great Short Answer (GSA)	Grammar Personal Narrative Writing	Grammar Expository Writing Figurative Language	Grammar Personal Narrative Writing Writing a Letter	Grammar Poetry - Diamante Persuasive/ Opinion/ Argument Benchmark Writing to gather data point	Grammar Poetry Writing Ancient Rome Newspaper	Grammar Biographies/ Autobiography	Grammar Persuasive Letter Writing	Grammar CMAS TESTING Research Writing/ Animal Brochure	Grammar Benchmark Writing to gather data point
Poetry	Being a good friend Feelings	Adventures of Isabelle	Christopher Columbus On Halloween Night	First Thanksgiving Leaf Blankets	Knoxville Tennessee Oh What a Terrible Day	Cinquain MLK Jr.	Catch A Little Rhyme For Want of a Nail	Eletelephony	Trees Ecology	Jimmy Jet
Spelling Handwriting	The Treasures Program is used for handwriting, and the Words Their Way Program is used for spelling.									
Math	The enVisionmath2.0 program will be used for math instruction and will cover the following topics: Understand Multiplication & Division of Whole Numbers: by fluently multiplying and dividing within 100, using patterns, and applying properties. Connect Area to Multiplication & Addition, Represent & Interpret Data, Use Strategies & Properties to Add & Subtract, Fluently Add & Subtract within 1,000, Use Operations with Whole Numbers to Solve Problems, Understand Fractions as Numbers, equivalence & comparison, Solve Time, Capacity, & Mass Problems, Attributes of Two-Dimensional Shapes, and Solve Perimeter Problems									
History/ Geography & Science Units of Study	Rivers & Geography, Spatial Sense	Fossils	Native Americans Vikings Early Explorers	Thirteen Colonies	Canada	Ancient Rome	Weather & Climate	Life Cycles, Habitats & Change – Animals/ Ecology	Life Cycles, Habitats & Change – Animals/ Ecology Continued	Investigating Forces